



Continuous versus discrete perception

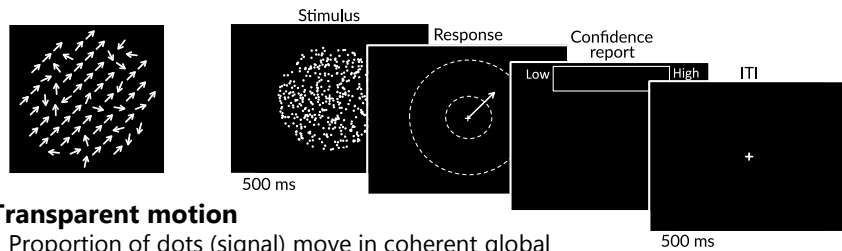
As the strength of a stimulus varies, perception can be:

- Discrete** – perception is either highly precise, or it fails entirely, and the probability of failure depends on stimulus strength^{1,2}
- Continuous** – internal perceptual representation becomes more precise with greater stimulus strength³

We assess metacognitive access for continuous and discrete perception

- Discrete: Do we know if perception was successful, or if it failed entirely?
- Continuous: Do we know the precision of our internal representations?

Exp 1: Report global motion direction and confidence in decision

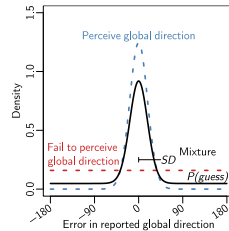


Transparent motion

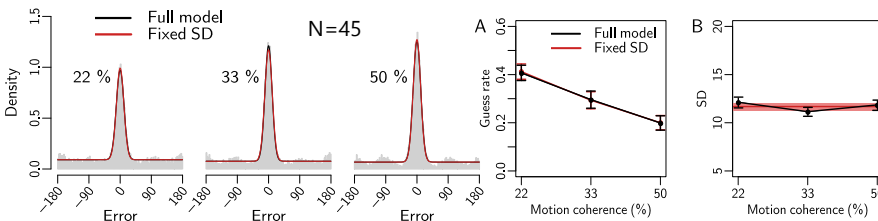
- Proportion of dots (signal) move in coherent global direction while remaining dots (noise) move randomly
- Stimulus strength determined by percent signal, termed coherence (22%, 33%, 50%)

Identifying discrete vs. continuous perception

- When global motion perception is successful, errors are from von Mises with precision (SD) parameter.
- When global motion perception fails, observer enters a guess state and errors are from a uniform distribution
- Mixture model analysis adapted from Zhang & Luck (2008)⁴



Exp 1: Transparent motion perception is discrete



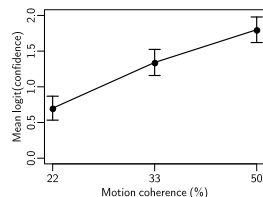
- Increasing coherence increases only the probability of seeing global motion but has no effect on how accurately you do so.**

- Forcing SD to be constant across coherence provides a better fit than letting it vary.

$\bar{\Delta BIC} = 10.57$ (44/45)

- Confidence in perceptual decisions tracks motion coherence**

$F(2,88)=82.26, p<.001, \eta_p^2=.65, BF=3.6e+16$

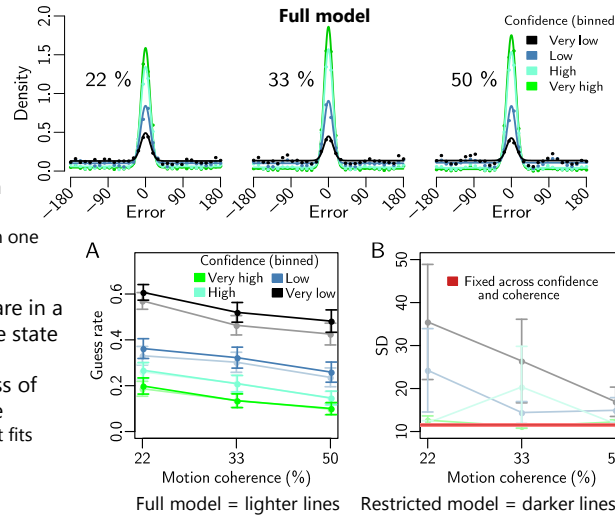


Exp 1: Metacognitive access to discrete states

Error data analyzed separately for very low, low, high, and very high confidence for each participant

- Guess rates higher when confidence is lower
- Full model fits better than one with restricted guess rate $\bar{\Delta BIC} = 37$ (45/45)
- Observers know they are in a guess state or perceive state

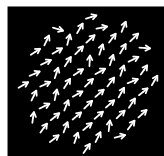
- SD is the same regardless of coherence or confidence
- Forcing SD to be constant fits better than the full model $\bar{\Delta BIC} = 44$ (45/45)



Guess rate varies with confidence but only somewhat with coherence when data are analyzed separately across confidence

- Confidence accurately reflects the probability of being in a perceive state or guessing state**

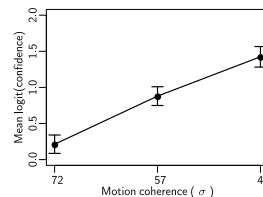
Exp 2: Gaussian motion perception is continuous



- Motion of each dot sampled from a Gaussian distribution
- Stimulus has average global motion direction, but there are not separable fields of signal and noise
- Stimulus strength determined by σ of the Gaussian, termed coherence (72°, 57°, 43°)

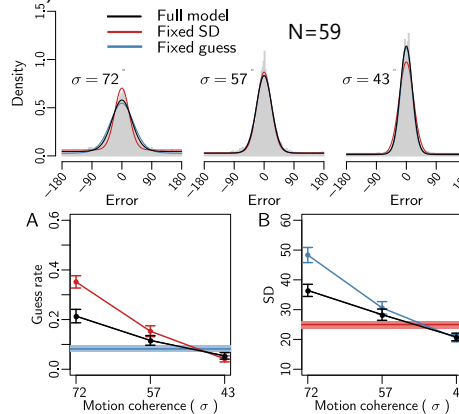
SD varies with coherence

- Full model fits better than forcing SD to be constant $\bar{\Delta BIC} = 10$ (43/59)
- Forcing guess rate to be constant fits better than full model, $\bar{\Delta BIC} = 4$ (44/59) but AIC is more ambiguous as the full model fits better than fixed guess, $\bar{\Delta AIC} = 4.5$ (38/59).

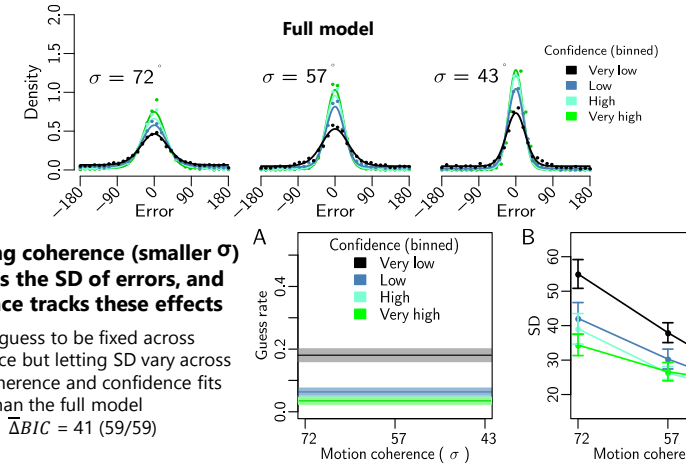


Confidence in perceptual decisions track motion coherence

$F(2,116)=91.59, p<.001, \eta_p^2=.61, BF=1.7e+22$



Exp 2: Metacognitive access to precision



Increasing coherence (smaller σ) decreases the SD of errors, and confidence tracks these effects

- Forcing guess to be fixed across coherence but letting SD vary across both coherence and confidence fits better than the full model $\bar{\Delta BIC} = 41$ (59/59)

There is an interaction between coherence and confidence on SD

- Allowing SD to vary across both coherence and confidence does not fit any better than a model in which SD is fixed across confidence, $\bar{\Delta BIC} = 8$ (30/59), $\bar{\Delta AIC} = 45$ (39/59)
- 3 (Coherence) \times 4 (Confidence) ANOVA on SD reveals interaction $F(3,174)=32.56, p<.001, \eta_p^2=.11$.
- Follow-up t-tests reveal that SD is significantly greater at 72° and 57° Coherence when Confidence is "very low", $p_s \leq .01$.

SD varies with coherence but only somewhat with confidence when data are analyzed separately across confidence

- Confidence tracks precision but cannot fully account for the effect of stimulus strength**

Conclusion

When perception is discrete:

- You know when perceiving a signal succeeds and when it fails
- Given that you are in a perceive or guess state, either precision (SD) does not vary, or if it does, you cannot access the trial-to-trial precision of discrete representations

When perception is continuous:

- You know when you are in a high or low stimulus strength condition, but within a trial you have little access to your precision
- Guess rate varies across confidence suggesting that knowledge of trial-to-trial perceptual failures is accurate for continuous perception

Access to sensory uncertainty depends on the stimulus, but the accuracy of metacognitive judgments vary across stimulus types

References

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